

Language Learning Games

Classic tales - Stories in ten words

Type: Mainly vocabulary and spelling

Family: Guess

Aim:

- To recognize key words from classic tales.

Preparation: Choose a well-known classic tales.

Target Language

Three little pigs: Chimney, lazy, bricks, houses, hard-working, straw, smart, wolf, sticks & pigs.

Little red riding hood: Girl, mother, basket, cottage, grandmother, ears, forest, woodcutter, bad & wolf.

Jack and the beanstalk: Cow, beans, giant, gold, castle, harp, beanstalk, kingdom, wife & axe.

Cinderella: Ball, servant, midnight, prince, stepsisters, godmother, glass, slipper, gown & stepmother.

Snow white: Queen, stepmother, princess, mirror, forest, dwarfs, prince, huntsman, apple & kiss.

Sleeping beauty: King, queen, baby-girl, fairies, wishes, curse, spindle, asleep, palace & prince.

Pinocchio: Boy, school, wood, father, lie, fox, cat, puppet, carpenter & whale.

Hansel and Gretel: Stepmother, forest, witch, cage, breadcrumbs, children, hungry, clever, chocolate & house.

Ugly duckling: Mother, eggs, pond, ugly, ducks, brothers, river, winter, beautiful & swan.

Procedure

1. T asks Ss to guess the name of a classic tale by listing key words and phrases for them.

For example:

Teacher: *I am going to tell you a story. Tell me what the story is.*

“Girl, mother, basket, cottage, grandmother, ears, forest, woodcutter, bad & wolf”

Student: *Little red riding hood.*

Note

To make the activity easier you can use flashcards or write the vocabulary on the board.