

Character name and dialogues (Part of script)

Before a character can speak, the writer inserts a CHARACTER NAME to let the reader know this character's dialogue follows.

A character name can be an actual name (JOHN) or description (FAT MAN) or an occupation (DOCTOR).

DIALOGUE rules apply when anyone on screen speaks. During a conversation between characters. When a character talks out loud to himself, even could be when a character is off-screen and only a voice is heard.

```

                DOCTOR
      (apologetically)
    We did everything possible.

                KATHY
      (gasps)
    What are you saying?

                DOCTOR
    I'm sorry

                KATHY
      (screaming)
    No!
    
```

The use of two hyphens (- -) is for pauses:

```

    But -- I -- I didn't do it!
    
```

When a character begins shouting, use underline:

```

    Bill. Bill? Bill!
    
```

The parenthetical lines are the ones that are in bracket under the character's name.

They serve the purpose of emotions, or identifying if a line is delivered while doing something:

```

                FRAN
      (cheerful)
    I hate you.
    
```

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